

Programmer Electronic Control

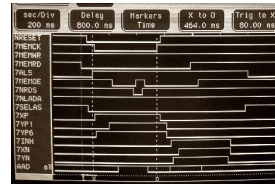
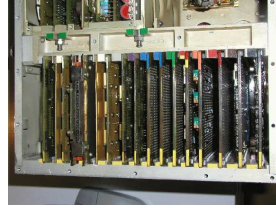
- Command Set -

Reverse-Engineering and restoration Project

2005-2007 by Erik Baigar,


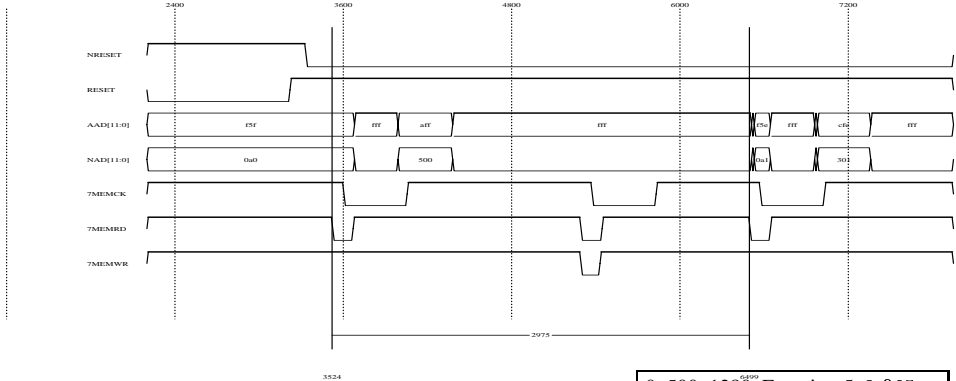

Revision 2007/11/01

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x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
0	0	0	0	<p>LDI-Group: Data from memory position $[x_6...x_0]$ is transferred to index register IDX. Next Operation of STA, STS, INC, ADD and SUB occurs relative to this index register. Afterwards IDX is cleared by these instructions. The index register is always loaded from the zero-page if $x_7 = 0$ (LDI). The LDIP instruction with $x_7 = 1$ uses the page register P to calculate the address via $128 \cdot P + IDX + (x_6...x_0)$. The unit freezes during memory access and needs power cycle to recover if P is not initialized before using the LDIP instruction.</p> <p style="text-align: right;">0x000, 0, Function 0, 2.400μs</p>
0	0	0	1	<p>ADD-Group: Data from memory position $[IDX + x_6...x_0]$ is ADDED to accumulator and result is stored within accumulator (ADD, $x_7 = 0$). IDX is cleared during adding and Programmer Electronic Control freezes if $x_7 = 1$ (ADDP) in an attempt to access a not initialized page register P. Address calculation as in LDI. There seems to be no carry flag mechanism during addition.</p> <p style="text-align: right;">0x100, 256, Function 1, 2.394μs</p>
0	0	1	0	<p>SUB-Group: Accumulator is subtracted from data in memory location $[IDX + x_6...x_0]$. Result is kept in the accumulator register, IDX set to zero after the instruction. SUBP uses the above mentioned paging register P and the CPU freezes in SUBP ($x_7 = 1$) in encountering an uninitialized P register. No carry mechanism discovered so far.</p> <p style="text-align: right;">0x200, 512, Function 2, 3.554μs</p>
0	0	1	1	<p>STS/STB-Group: Stores the B register¹ to core memory $[IDX + x_6...x_0]$. IDX is used for relative memory access and cleared after this access. Accumulator remains unchanged. The B register is implemented on the data boards SK8 and SK9 and is used in SHR, SHL, MUL and DIV commands - see below. Bit7 switches the paging mechanism: STB for $x_7 = 0$ without paging and STBP if $x_7 = 1$ with paging (address calculated as in ADD above). The unit freezes on STBP if P is not initialized!</p> <p>Waveform-Example sta0_clr129_sta2:</p> <p style="text-align: right;">0x300, 768, Function 3, 2.992μs</p>

¹Early during investigation this was called "extended shifter register", thus the assembler understands the old STS

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
0	1	0	0	<p>LDA-Group: With $x_7 = 0$ (LDA) the accumulator register is loaded from memory location $[IDX + x_6...x_0]$ and the B register is unmodified by this instruction. IDX is cleared by the LDA operation and PEC switches paging on if $x_7 = 1$ (LDAP). Address is calculated as followd for paging on: $128 \cdot P + IDX + (x_6...x_0)$. PEC freezes if $x_7 = 1$ (LDAP) in an attempt to access a not initialized page register P.</p>  <p style="text-align: right;">0x400, 1024, Function 4, 2.382μs</p>
0	1	0	1	<p>STA-Group: The accumulator register is stored in memory location $[IDX + x_6...x_0]$ and the accumulator is not affected by the instruction. IDX is cleared by the STA/STAP operation and PEC freezes if a STAP ($x_7 = 1$) is used and P has not been initialized before. Signals during STA:</p>  <p style="text-align: right;">0x500, 1280, Function 5, 2.965μs</p>
0	1	1	0	<p>AND-Group: The accumulator register logically ANDes with memory location $[IDX + x_6...x_0]$. IDX is cleared by the AND/ANDP operation and PEC calculates the address from $128 \cdot P + IDX + (x_6...x_0)$ if paging is activated in ANDP ($x_7 = 1$).</p>  <p style="text-align: right;">0x600, 1536, Function 6, 2.397μs</p>
0	1	1	1	<p>RJAZ-Group: Continues with next instruction immediately if accumulator is not zero. Otherwise the RJAZ instruction (Relative-Jump-if-Accu-Zero) performs a relative jump like RJMP.</p> <p style="text-align: right;">0x700, 2047, Function 7, 1.776 – 2.921μs</p>

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
1	0	0	0	<p>RJMP-Group: x_7 determines whether the jump is $x_6...x_0$ instructions forward ($x_7=0$) or backward ($x_7=1$). Especially 100000000000 and 100010000000 are the same representation of a loop lasting forever.</p> <p>Special care has to be taken if IDX is not zero. In this case the jump width is calculated in the following way: $(-1) * x_7 * [IDX + x_6...x_0]$ and IDX is cleared by the jump.</p> <p style="text-align: right;">0x800, 2048, Function 8, 1.768μs</p>
1	0	0	1	<p>RJAN-Group: Continues with next instruction immediately if accumulator is positive, i.e. $a_{11} = 0$. Otherwise the RJAN instruction (Relative-Jump-if-Accu-Negative) performs a relative jump like RJMP.</p> <p style="text-align: right;">0x900, 2304, Function 9, 1.773μs</p>
1	0	1	0	<p>INC-Group: The accumulator register is loaded from memory location $[IDX + x_6...x_0]$ (INC, paging off for $x_7 = 0$) or from $[128 \cdot P + IDX + (x_6...x_0)]$ (INCP, paging active for $x_7 = 1$). Then the accumulator incremented and the result is stored back to the same address. IDX is cleared after the INC's write operation and PEC freezes in INCP if the page register P has not been initialized after booting the PEC. Especially remember, that INC modifies the accumulator!</p> <p style="text-align: right;">0xa00, 2560, Function 10, 3.606μs</p>
1	0	1	1	<p>IDXCALL-Group: First, the memory location of the next instruction to execute (i.e. $PC + 1$) is saved to the memory address specified in the lower 7 bits of the command: $PC + 1 \rightarrow [0...0x_7...x_0]$ (In case of the IDXCALLP the the paging is used only in this step, i.e. $PC + 1 \rightarrow [128 \cdot P + 0...0x_7...x_0]$. If P is not initialized here, PEC will freeze!). Afterwards the new program counter PC is loaded from the memory location where IDX points to, i.e. the execution is continued with an indirect jump ($[IDX] \rightarrow PC$, here no paging is used.). Addresses are stored/read in two successive words with MSW (000a_{12}00000000) first and than LSW ($a_{11}...a_0$). In case of the paging variant IDXCALLP, the MSW of the return address contains the current value of the paging register (000$a_{12}p_7...p_0$). The accumulator register is not affected by this operation and IDX is cleared. This operation can jump the the upper half of the memory without freezing the unit and B and P are not influenced².</p> <p style="text-align: right;">0xb00, 2816, Function 11, 6.607μs</p>



²This indeed remarkable, since the P is written together with the current address but it is NOT read in reading the destination address!

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
1	1	0	0	<p>UMUL-Group: This command multiplies the accumulator with the value read from $[IDX + x_6...x_0]$. Using the paging variant UMULP (for $x_7 = 1$), the address is calculated including the P and the IDX registers as usual. The unit freezes in executing an UMULP if P has not been initialized. This multiplication is executed in microcode and incorporates 12 shift and add operations. Therefore the multiply lasts for more than $8.8\mu s$. IDX operates as usual. The result is stored in the B^3 register (LSW, i.e. $0 r_{10}...r_0$) and the accumulator (MSW, $0 r_{21}...r_{11}$).</p> <p>Caution: Only positive numbers (i.e. with bit 11 zero) are multiplied correctly. Thus UMUL and UMULP essentially are 11bit * 11bit multiplications. IDX is cleared by the operation and the special shift register is cleared before the multiply process.</p> <p style="text-align: right;">0xc00, 3072, Function 12, $9.360\mu s$</p>
1	1	0	1	<p>UDIV-Group: Iteratively executes a division. Herein the 22bit value formed by $Accu$ and B is divided by the memory operand and the result is stored in the accumulator register:</p> $a_{11}...a_0 = \frac{a_{11}...a_0 b_{11}...b_0}{m_{11}...m_0}$ <p>B is invalid after the operation (especially it does NOT give the remainder of the operation). The address of the memory operand is calculated according to the paging mechanism: For UDIV (specified by $x_7 = 0$) paging is disabled and the address is given by $IDX + x_6...x_0$. For the paging UDIVP (for $x_7 = 1$) the address is given by $128 \cdot P + IDX + x_6...x_0$. The paging variant freezes if P has not been initialized since powering up the unit.</p> <p style="text-align: right;">0xd00, 3382, Function 13, $9.952\mu s$</p>

³ B is the same as the special shift register in previous versions of this document since this register was discovered during investigating shift operations.

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description			
1	1	1	0	Special-Group: Depending on $x_7...x_0$ special functionality is available:			
				x_7	x_6	x_5	$x_4...x_0$ and Description
				0	0	0	SHL: Shifts accu left by $x_4...x_0$ bits. Instruction takes $(4 + x_4...x_0)$ -MEMEN/AADEN2-Cycles to complete. In each shift cycle first accumulator is shifted left where the MSB is dropped. Afterwards on the right side of accumulator b_{10} of the B register (extended shift register) is inserted for a_0 . Afterwards B is shifted left as well where the LSB is cleared: $b_0 = 0$. The extended shift register B can be accessed via the STB instruction. <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe00, 3584, \text{Function } 14-0-0, 2.928\mu s + 0.576\mu s * N$</div>
				0	0	1	$x_4 x_3 x_2 x_1 0$ - MSRTA/MBTA: Regardless of $x_4 x_3 x_2 x_1$ Moves the B register to the Accumulator ⁴ . All 16 possible opcodes encode the MBTA instruction. Additionally, if IDX has been set prior to MBTA then the following actions occur: (1) $B := (IDX \gg 1)$ (2) $\text{Akku} := (IDX \gg 1)$ <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe20, 3616, \text{Function } 14-0-32, 2.336\mu s$</div>
				0	0	1	$x_4 x_3 x_2 x_1 1$ - RSIDXTA: R ight Shift IDX to Accumulator (16 possible bit patterns): With IDX set prior to RSIDXTA the following operations are executed: (1) $B := (IDX \gg 1)$ and (2) if IDX odd then $\text{Akku} := (IDX \gg 1)$ otherwise Akku unchanged. <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe21, 3617, \text{Function } 14-0-33, 2.368\mu s$</div>
				0	1	0	$x_4 x_3 x_2 x_1 0$ - MPTA - Move P to Accu: Regardless of $x_4...x_1$ the lower byte of the Accu is read back from the page register P . <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe40, 3648, \text{Function } 14-0-64, 2.349\mu s$</div>
0	1	0	$x_4 x_3 x_2 x_1 1$ - MTA: This instruction makes a second core read cycle at the next program counter address and reads this to the accumulator register. Regardless of $x_4 x_3 x_2 x_1$ this is done, i.e. 16 possible bit patterns exist for this instruction and this is <i>the only two-cycle-instruction</i> of the unit! (M ove to A ccumulator.) <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe41, 3649, \text{Function } 14-0-65, 2.964\mu s$</div>				
0	1	1	SHR: Shifts accu right by $-x_4...x_0$ bits (i.e. $x_4...x_0 = 11111$ shifts right one bit). Instruction takes $(4 + !(x_4...x_0) + 1)$ -MEMEN/AADEN2-Cycles to complete. First the extended shift register (B) which can be accessed by the STB instruction is shifted right one position where it's b_0 bit is lost. Afterwards the accu is shifted right and therein a_{11} is replicated to a_{10} . The bit a_0 which is shifted out of accumulator is inserted as b_{10} into B . Thus there exist 11 hidden bits in the shifter unit's extended shift register B : $b_{10}...b_0$. <div style="text-align: right; border: 1px solid black; padding: 2px;">$0xe60, 3680, \text{Function } 14-0-96, 2.928\mu s + 0.576\mu s * N$</div>				

⁴Earlier this instruction was called MSRTA as a acronym for **M**ove the extended **S**hift **R**egister to the **A**ccumulator. But since the extended shift register is now B , the instruction has been changed. Old instruction still supported for compatibility.

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
1	1	1	0	<p>Special-Group: Depending on $x_7...x_0$ special functionality is available:</p> <p>1 0 0 Does an IOR instruction to address $10x_4...x_0$ (EMUX=EMUXA=EMUXB=1) where the accumulator is modified. </p> <p style="text-align: right;">0xe80, 3712, Function 14-1-0, 4.078μs</p>
				<p>1 0 1 MATSR/MATB: Completely independent of $x_4...x_0$ this instruction Moves the Accumulator to <i>B</i>, the extended shift register⁵. All 32 possible combinations encode the MATB instruction!</p> <p style="text-align: right;">0xea0, 3744, Function 14-1-32, 2.344μs</p>
				<p>1 1 0 MATP with $x_4...x_10$ is a single word instruction copying the current value of the accumulator to the page register <i>P</i>. After this operation, the paging instructions can be used without freezing the PEC. Adress is calculated in all these instruction according to the following formula, whereas <i>IDX</i> is cleared in each instruction and <i>P</i> is persistent: $128 \cdot P + IDX + (x_6...x_0)$.</p> <p style="text-align: right;">0xec0, 3776, Function 14-1-64, 2.930μs</p>
				<p>1 1 0 MTP with $x_4...x_10$ is a dual word instruction loading the word following the command to the page register <i>P</i>. After this operation, the paging instructions can be used without freezing the PEC. Adress is calculated in all these instruction according to the following formula, whereas <i>IDX</i> is cleared in each instruction and <i>P</i> is persistent: $128 \cdot P + IDX + (x_6...x_0)$. No other registers are affected.</p> <p style="text-align: right;">0xec1, 3777, Function 14-1-65, 3.539μs</p>
				<p>1 1 1 0 0 0 0 Does a IOW instruction to address $111x_4...x_0$ and writes accu with EMUX=EMUXA=EMUXB=1 to this address. Does not alter the accumulator or the extended shift register. </p> <p style="text-align: right;">0xee0, 3808, Function 14-1-96, 5.117μs</p>

⁵Historcally this was the MATSR instruction: Moves the Accumulator to extended Shift Register. It is supported for compatibility, but in the future it should be replaced by MATB since the registers are called *A*, *B*, *IDX* and *P* from now on.

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description																			
1	1	1	1	<p>IOR-Group: Data is read from the IO modules. $x_4...x_0$ is some kind of address which is applied to the bus in an intermediate state:</p>																			
				0	x	y	<p>Reads the contents of the Panavia-Link DPL01 to DPL04 receiver register into the accumulator. $x_3...x_0$ are not used in most cases. Some instructions code the internal timer and DPL05 registers. A read without data received will cause PEC to wait (RDPL01) or not (RDPL02,RDPL03,RDPL04):</p> <table border="1"> <thead> <tr> <th>Plug</th> <th>x</th> <th>y</th> <th>Command</th> </tr> </thead> <tbody> <tr> <td>DPL01</td> <td>0</td> <td>0</td> <td>RDPL1</td> </tr> <tr> <td>DPL02</td> <td>0</td> <td>1</td> <td>RDPL2 , $x_3...x_0$ (\neq 1111,timer)</td> </tr> <tr> <td>DPL03</td> <td>1</td> <td>1</td> <td>RDPL3</td> </tr> <tr> <td>DPL04</td> <td>1</td> <td>0</td> <td>RDPL4 , $x_3...x_0$ (\neq 0001, \neq 0000,DPL05)</td> </tr> </tbody> </table> <p style="text-align: right;">0xf(0,2,4,6)0, 7(40,44,50,54)0, Function 15-0-(0,32,64,96), 4.866μs – 13.000μs</p>	Plug	x	y	Command	DPL01	0	0	RDPL1	DPL02	0	1	RDPL2 , $x_3...x_0$ (\neq 1111,timer)	DPL03	1	1	RDPL3
Plug	x	y	Command																				
DPL01	0	0	RDPL1																				
DPL02	0	1	RDPL2 , $x_3...x_0$ (\neq 1111,timer)																				
DPL03	1	1	RDPL3																				
DPL04	1	0	RDPL4 , $x_3...x_0$ (\neq 0001, \neq 0000,DPL05)																				

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description			
1	1	1	1	<p>IO-Group2: Accesses the internal timer module and the separate 24 bit transceiver module for DPL05. Listed separately despite the commands being integral part of the IOR and IOW module. This is for clarity. DPL05 operates at a data rate of 256μs per bit (3.906kBaod) and the timer has tic period of one per μs.</p>			
				0	0	1	<p>MTTA: ($x_6...x_0 = 0111111$) Loads the accumulator with the current value of the timer.</p> <p style="text-align: right;">0xf3f, 7477, Function 15-0-63, 4.256μs</p>
				0	1	0	<p>RDPL5H, RDPL5L: Reads the current values of the shift registers into the accumulator. Unclear how to determine when transmission is completed.</p> <p style="text-align: right;">0xf4(0,1), 750(0,1), Function 15-0-(64,65), 2.976μs</p>
				1	0	1	<p>MATTC: ($x_6...x_0 = 0111111$) Stores the accumulator into the the timer's 12 bit comparator register for the internal timer of the PEC. A counter is counting upwards until it reaches the value specified in the comparator register. Still unclear how interrupts work.</p> <p style="text-align: right;">0xfbf, 7677, Function 15-1-63, 3.824μs</p>
			1	1	0	<p>WDPL5H, WDPL5L: Write the accumulator the the DPL05's transmitter registers. High ($x_6...x_0 = 000001$) and low ($x_6...x_0 = 000000$) word have to be written separately and the MSB of MSW is automatically set to 1 during write. Unclear how transmission is started (needs more than one write) and the LSB of LSW is sent first. This bit is present during the clock pause before each transmission.</p> <p style="text-align: right;">0xfc(0,1), 770(0,1), Function 15-1-(64,65), 4.456μs</p>	

IOW-Group: Data is sent to the outputs (IOW). $x_4...x_0$ is some kind of address which is applied to the bus in an intermediate state (DPL-number in x_5 and x_6 is visible here, too). Some combinations are prohibited since they code for DPL05 and the timer:

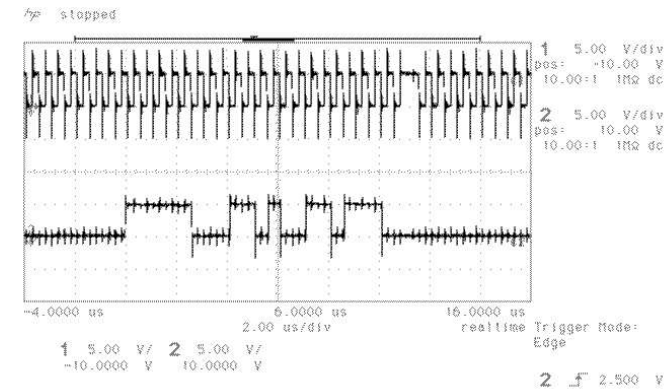
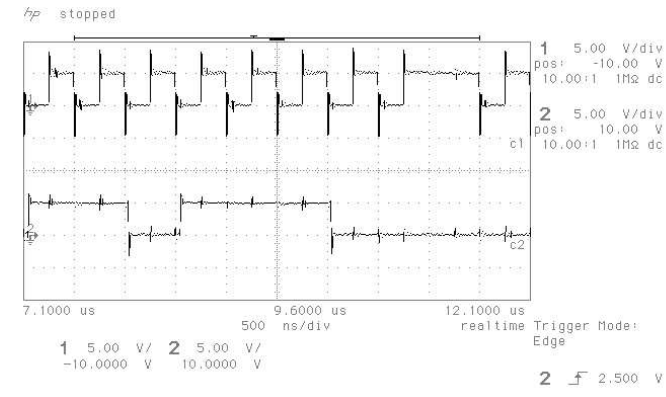
Applying word $zx_3...x_0$ as parameter launches an IOW instruction to address $xyzx_3...x_0$ and writes accu out to a Panavia-Link DPL01 to DPL04. $x_3...x_0$ are inserted as destination into the datagram, where x , y and z determine the link used for output and the identifier used. The following scheme applies:

Plug	x	y	z	Identifier	Command
DPL02	0	1	1	00	WDPL2.Id0 $x_3...x_0$ ($\neq 1111$)
DPL03	1	1	1	00	WDPL3.Id0 $x_3...x_0$ ($\neq 1111$)
DPL02	0	0	1	01	WDPL2.Id1 $x_3...x_0$
DPL03	1	0	1	01	WDPL3.Id1 $x_3...x_0$
DPL02	0	1	0	10	WDPL2.Id2 $x_3...x_0$
DPL03	1	1	0	10	WDPL3.Id2 $x_3...x_0$
DPL01	0	0	0	11	WDPL1.Id3 $x_3...x_0$
DPL04	1	0	0	11	WDPL4.Id3 $x_3...x_0$ (≥ 0010)

Monitoring the DPL01-DPL04 outputs in an negative regime, i.e. use CLK- on Pin7 for clock and DATA- on Pin10 for signal one gets the following diagrams:

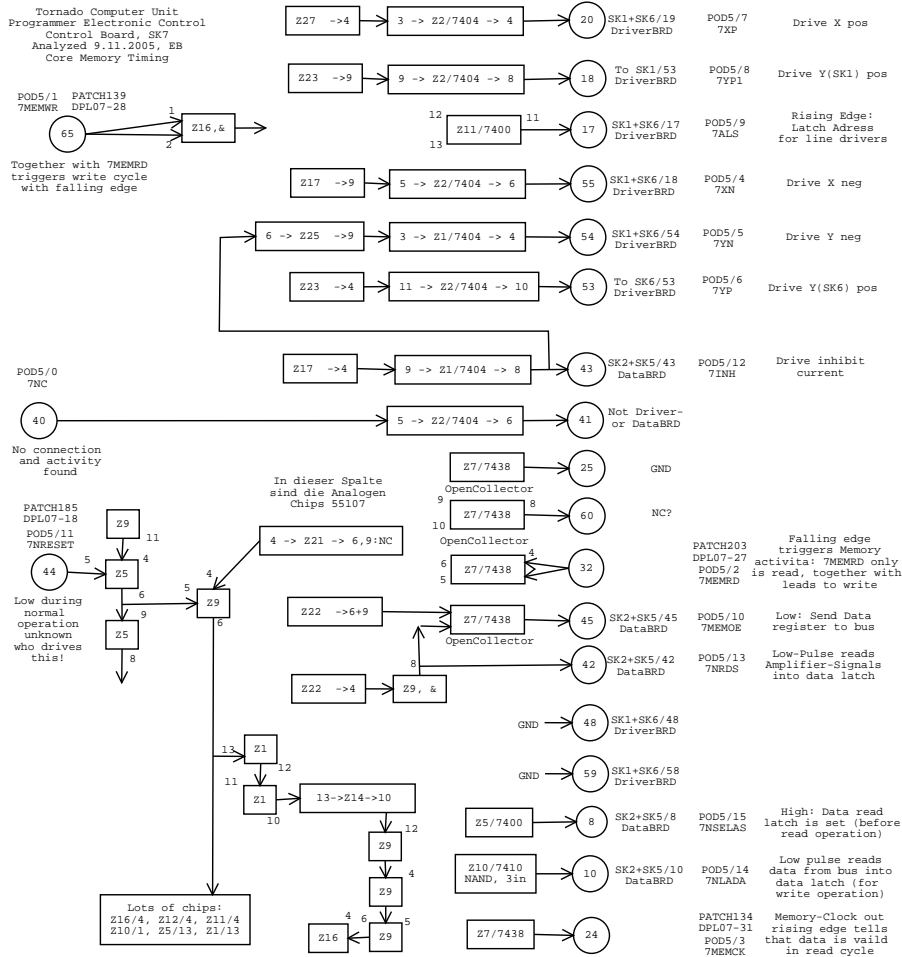
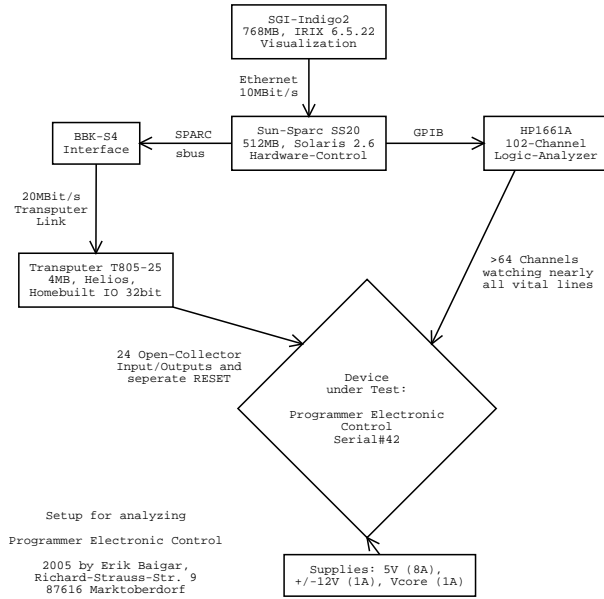
1 1 1 1

1 x y

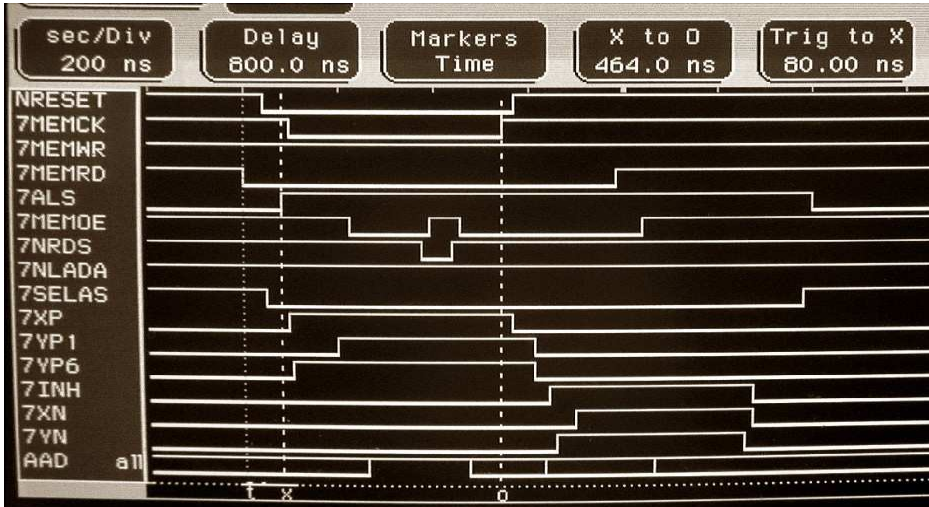
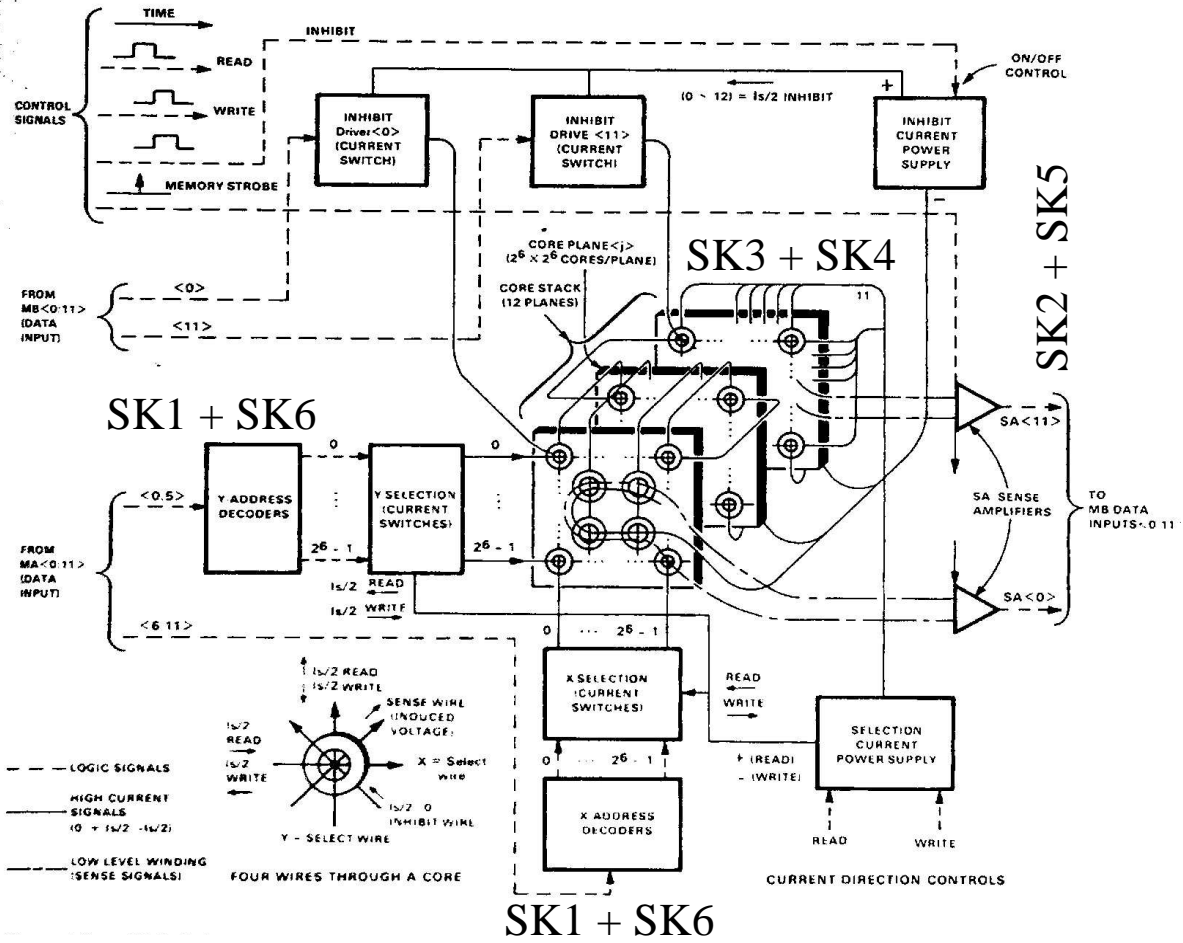


Issuing a second transmission while another transmission is running causes the program execution to be delayed until transmission has completed. The same applies if the second transmission is issued to a different DPL01-DPL04 output or a read operation is initiated.

x_{11}	x_{10}	x_9	x_8	$x_7...x_0$ and Description
1	1	1	1	RETFI: Return from Interrupt if $x_7 = \dots = x_0 = 1$. Oxffff, 4095, Function 15-1-127, 7.120 μ s

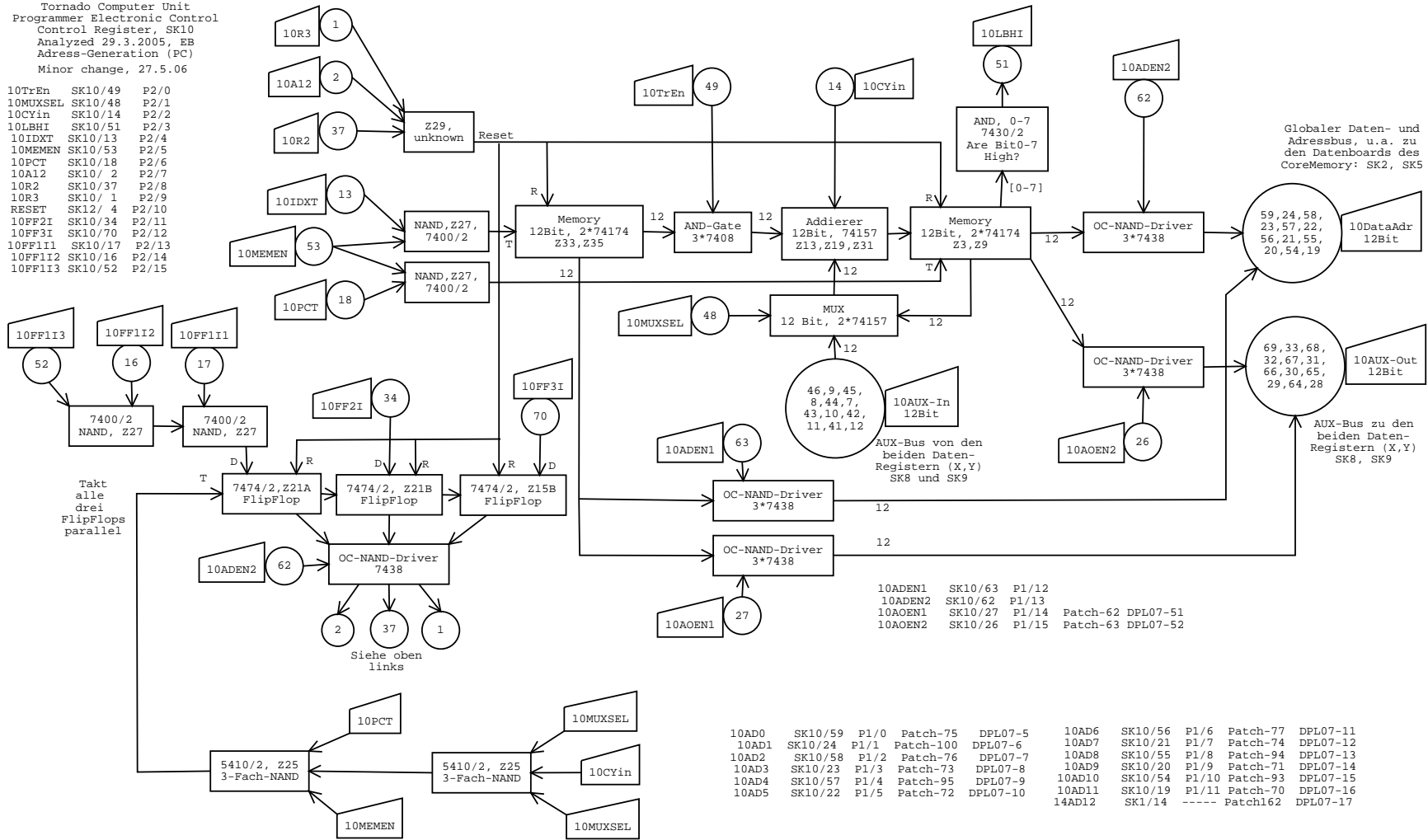


from SK7

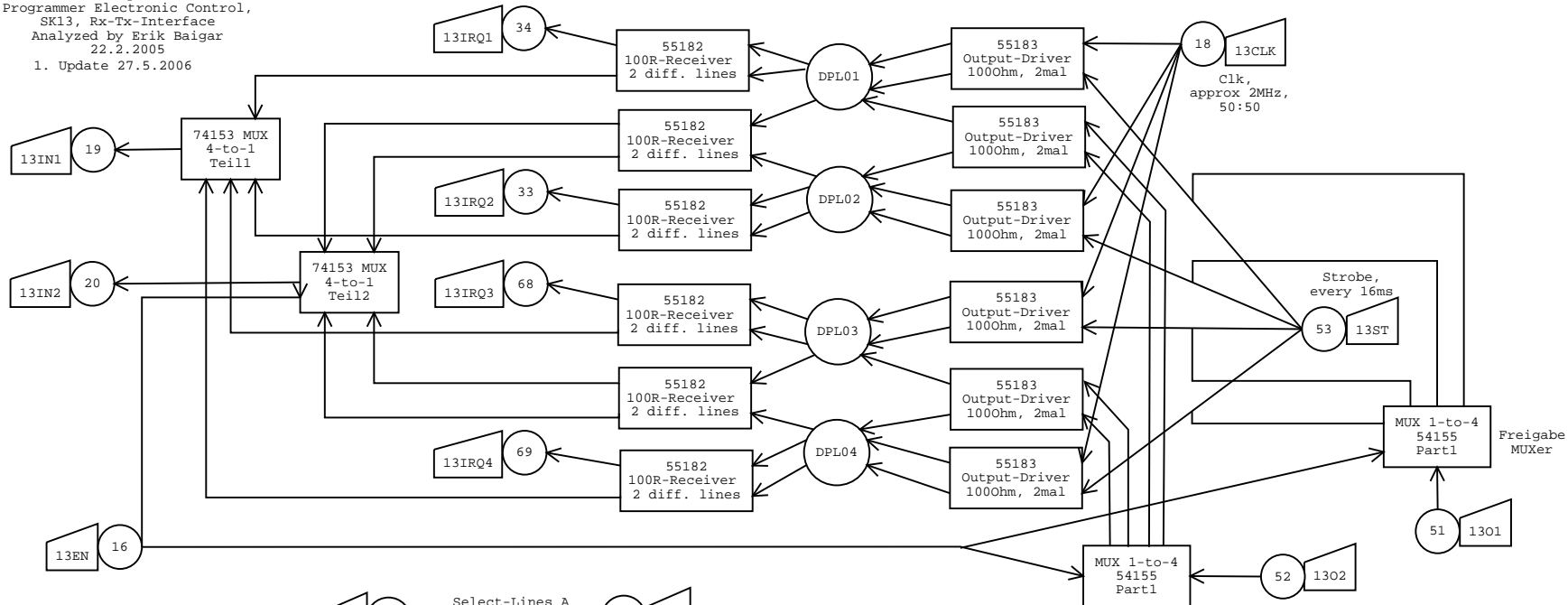


Tornado Computer Unit
 Programmer Electronic Control
 Control Register, SK10
 Analyzed 29.3.2005, EB
 Adress-Generation (PC)
 Minor change, 27.5.06

10TrEn	SK10/49	P2/0
10MUXSEL	SK10/48	P2/1
10CYin	SK10/14	P2/2
10LBHI	SK10/51	P2/3
10IDXT	SK10/13	P2/4
10MEMEN	SK10/53	P2/5
10PCT	SK10/18	P2/6
10A12	SK10/ 2	P2/7
10R2	SK10/37	P2/8
10R3	SK10/ 1	P2/9
RESET	SK12/ 4	P2/10
10FF2I	SK10/34	P2/11
10FF3I	SK10/70	P2/12
10FFI12	SK10/16	P2/14
10FFI13	SK10/52	P2/15



Tornado Computer Unit,
 Programmer Electronic Control,
 SK13, Rx-Tx-Interface
 Analyzed by Erik Baigarr
 22.2.2005
 1. Update 27.5.2006



AKTUELLE VERKABELUNG
 13A SK13/17 POD6/13
 13B SK13/50 POD6/12
 13EN SK13/16 POD6/14
 13CLK SK13/18 POD6/15

Select-Lines A and B for all MUXes connected

Geplante Verkabelung, NICHT UMGESETZT

13EN	SK13/19	P5/0	13IRQ1	SK13/34	P5/3	13A	SK13/17	P5/7	13CLK	SK13/18	P5/9
13IN1	SK13/20	P5/1	13IRQ2	SK13/33	P5/4	13B	SK13/50	P5/8	13ST	SK13/53	P5/10
13IN2	SK13/16	P5/2	13IRQ3	SK13/68	P5/5				1301	SK13/51	P5/11
			13IRQ4	SK13/69	P5/6				1302	SK13/52	P5/12

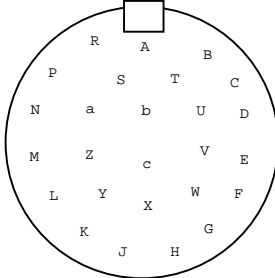
DPL01 - DPL04

- A: CLK Out +
- B: CLK Out -
- C: Data Out +
- D: Data Out -
- E: Data In +
- F: Data In -
- G: CLK In +
- H: CLK In -
- V: IRQ out +
- W: IRQ out -
- T: IRQ in +
- U: IRQ in -

Output upon sending:

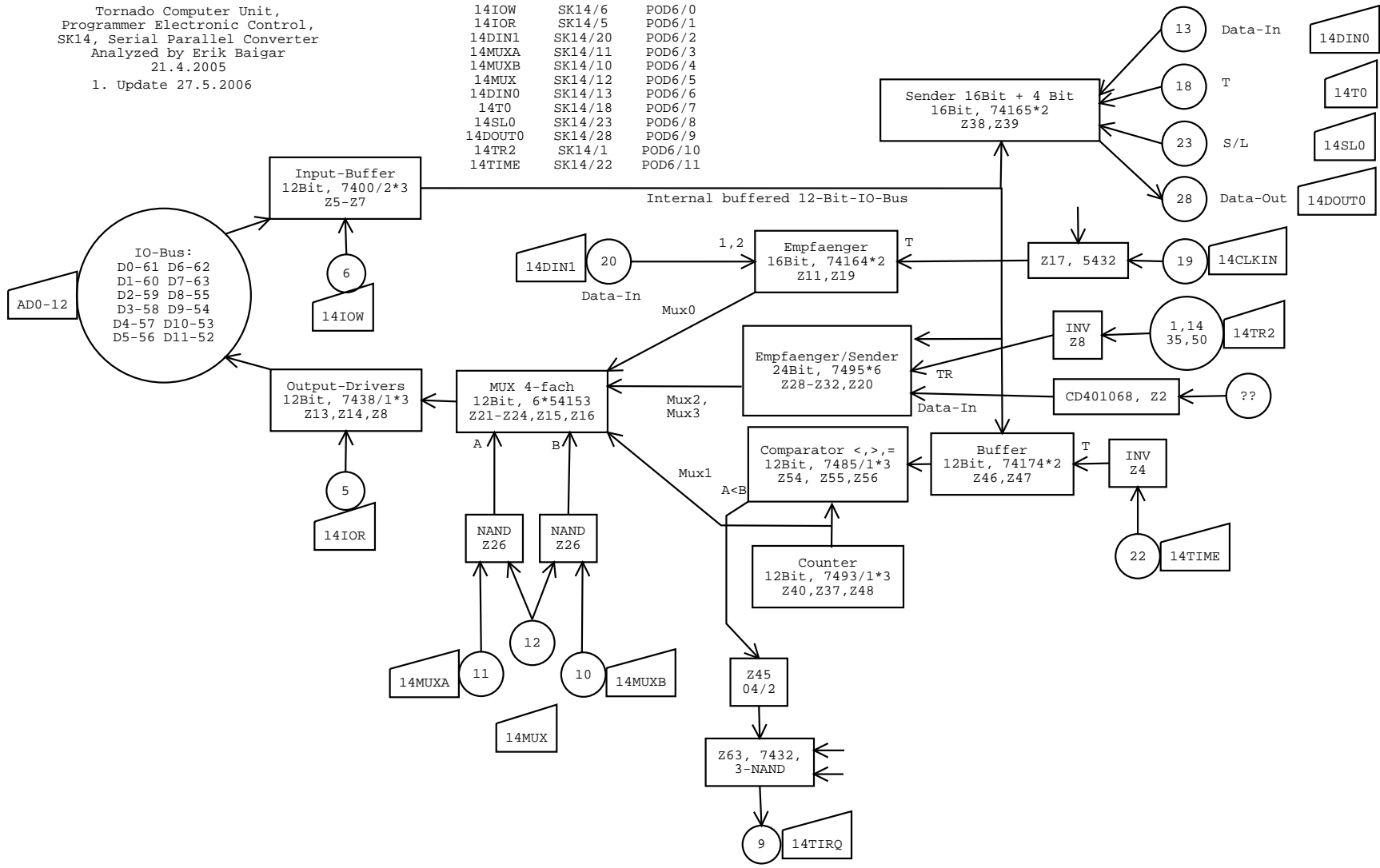


Output due to reading:

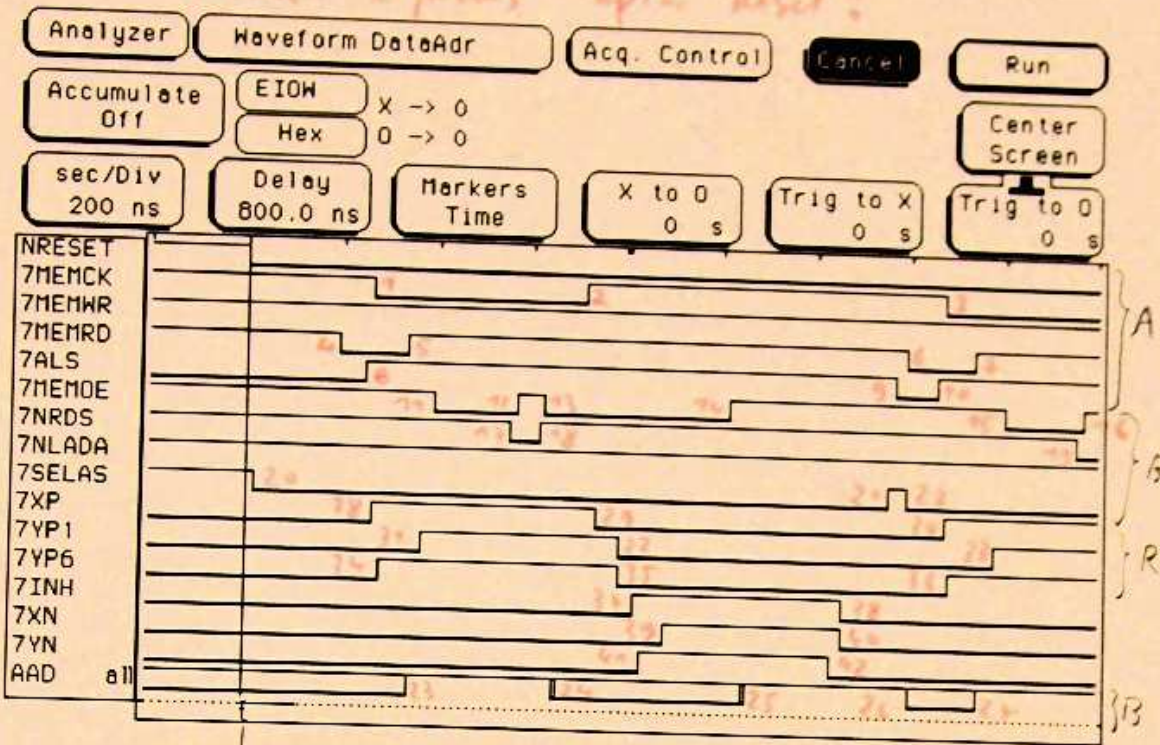


Tornado Computer Unit,
 Programmer Electronic Control,
 SK14, Serial Parallel Converter
 Analyzed by Erik Baigar
 21.4.2005
 1. Update 27.5.2006

14IOW	SK14/6	POD6/0
14IOR	SK14/5	POD6/1
14DIN1	SK14/20	POD6/2
14MUXA	SK14/11	POD6/3
14MUXB	SK14/10	POD6/4
14MUX	SK14/12	POD6/5
14DIN0	SK14/13	POD6/6
14T0	SK14/18	POD6/7
14SLO	SK14/23	POD6/8
14DOUT0	SK14/28	POD6/9
14TR2	SK14/1	POD6/10
14TIME	SK14/22	POD6/11



Read-Cycle after Reset:



of Mem AD triggers read-cycle

t=0

1 264ns	4 192ns	8 268ns	(A)
2 712ns	5 336ns	9 736ns	
3 7472ns	6 7392ns	10 7456ns	
	7 7536ns		

11 392ns	17 552ns	20 16ns
12 568ns	18 616ns	21 7352ns
13 624ns	19 752ns	22 7392ns
14 7016ns		
15 7600ns	23 334ns	24 648-656ns
16 7768ns	26 7400ns	25 7048-7056ns
	27 7544ns	

Data valid!

R: 28 264ns	W: 37 816ns	} INH
29 736ns	38 7256ns	
30 7472ns	39 880ns	
31 368ns	40 7256ns	
32 784ns	41 872ns	
33 7576ns	42 7232ns	
34 280ns		
35 784ns		
36 7480ns		

Cycle-Time 7200ns

